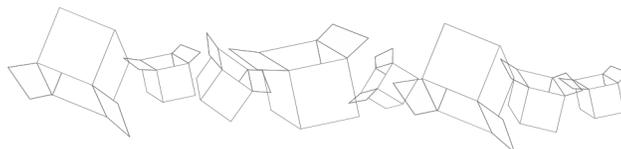




# The Map Loader

Version 4.0

This document covers how to import a custom file map into ReadyShipper 4.0.





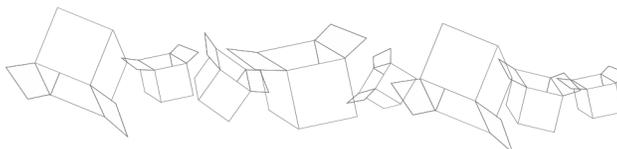
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## **MAP LOADER**

- Introduction
- Custom Maps
- Installation

## **Introduction**

ReadyShipper by TrueShip™ is an advanced order routing and shipping solution. ReadyShipper 4 showcases a clean new interface, featuring fully integrated UPS and USPS shipping.

ReadyShipper is expandable and can be used with a growing number of Modules. Look to the Modules page at [www.trueship.com](http://www.trueship.com) for a cast of plug-ins supporting ShopSite, OrderMotion, QuickBooks, UPS WorldShip and more.

ReadyShipper has been designed to install easily, requiring no additional hardware or technical experience. This guide will walk you through set-up and how to quickly turn a standard order file into completed shipments.

## **System Requirements**

- PC with a Pentium® class processor of 700MHz or higher. Java 6.0 or greater is also required. This is available at [www.java.com/en/download/index.jsp](http://www.java.com/en/download/index.jsp).
- 512 MB RAM for Windows® 2000, XP or Vista (1 GB RAM recommended).
- 100 MB of available hard disk space.
- 800\*600 display or greater.

## **Custom Maps**

ReadyShipper delivers a versatile mapping system for creating your own maps, or easily loading a map for use with a third party file. Maps are used to import shipping and order data from CSV files or from a database. These maps are small, portable files that can be transferred and loaded into multiple copies of ReadyShipper.

Custom maps are often available from TrueShip's integration partners. They can also be created by TrueShip Support as part of any active support plan. For more information on TrueShip support plans look to: <http://www.trueship.com/TrueShip-Support.html>.

# Installation

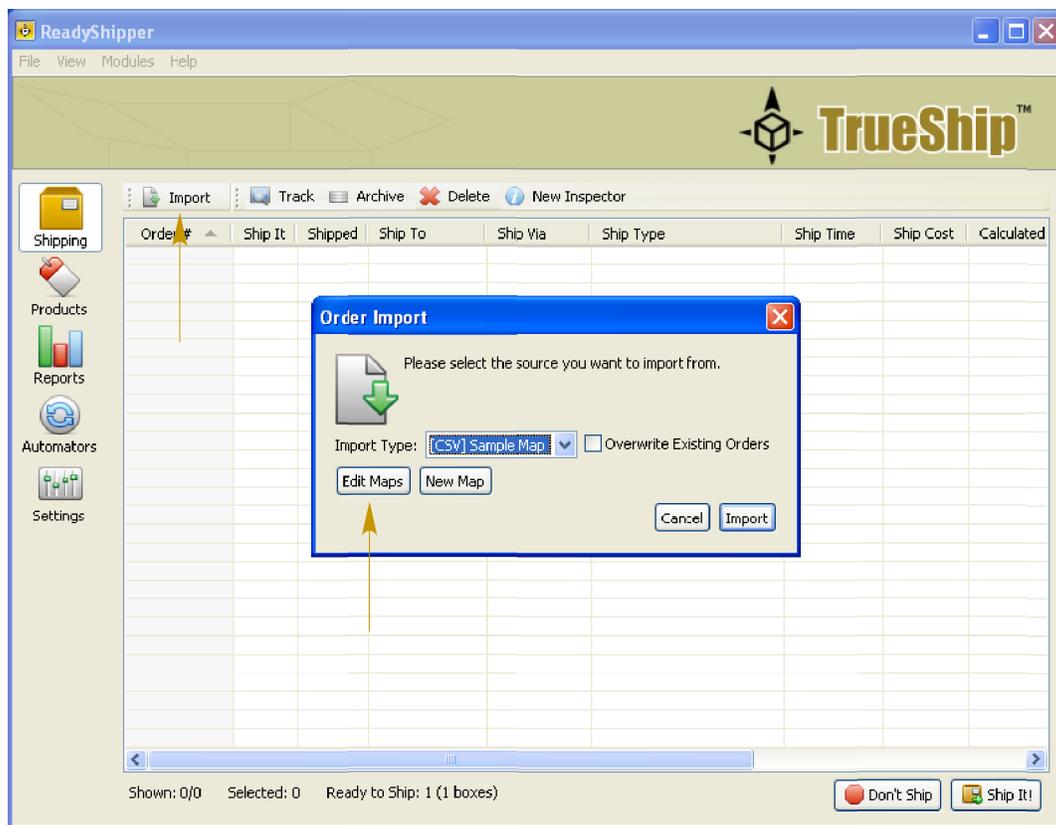
The following pages will walk you through the steps of loading a custom map into ReadyShipper, using the Monster Commerce import map as an example.

Monster Commerce customer's please note that before you begin, be sure to download your order file from your Data Port in the 3.x format. Choose to include product information but not credit card data.

To use your Monster Commerce 3.x file export, you will need load the MC3x.rsmap as described here.

To begin, click on the Import button on ReadyShipper's main shipping screen. This will open the Order Import selector.

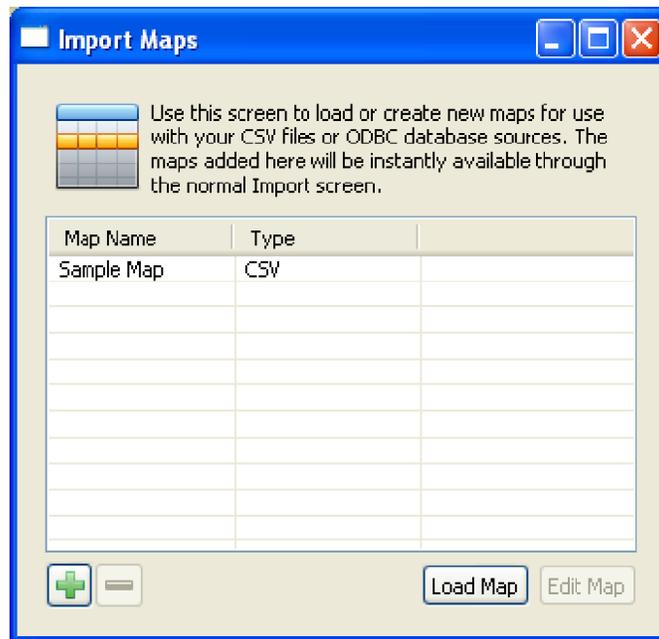
Next, click the Edit Maps button.



## ReadyShipper: Map Loader

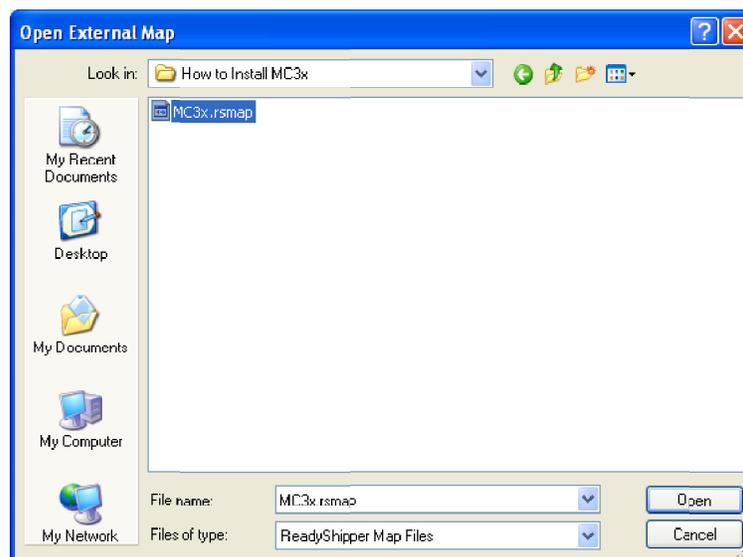
After clicking on the Import Maps button the Import Maps screen will open. This screen is used to view and edit your available maps as well as load a new pre-made map.

Next, click Load Map.



The next step will be to find and select the TrueShip map you would like to import. This is a small file that always ends with “.rsmmap”.

In the example below we have opened the folder containing the Monster Commerce import map and selected the map file.

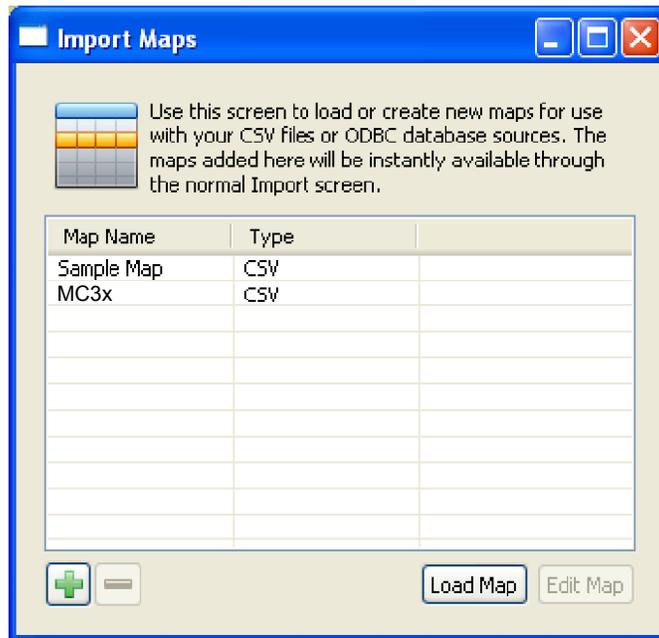


Next, click the Open button.

## ReadyShipper: Map Loader

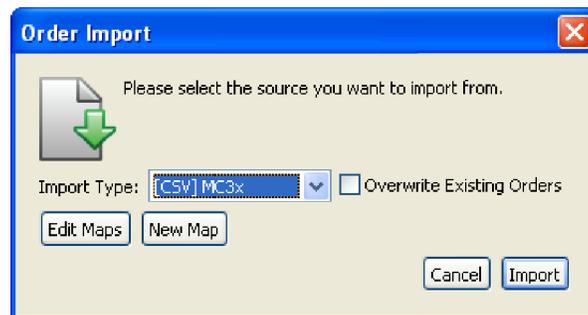
The custom map has now been added to your list of available import maps.

- Next, close the Import Maps screen.



Adding the custom map to your list of available import maps also makes it immediately available from the Order Import screen.

To view your map name and try a test import, open the Order Import screen from ReadyShipper's main shipping window, select your map and find the order file you would like to import.



Congratulations, you have just imported your custom map and its ready for use!

For a video demonstration illustrating how to import a CSV order file, look to the Demo page and [www.trueship.com](http://www.trueship.com).

